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**ART AND DESIGN:**

* Technical drawing, planning and editing
* Hockney, Turner and Monet
* Creating a landscape image to represent Ingoldisthorpe – collecting objects and images to help inspire their final piece

**RE:**

**What impact do we have on our community?**

* In depth look at what makes a community and how each local business or group effect the community
* Observing how the church helps and aids the community and what impact it has
* Thinking about how we can help and have a larger effect in our locality

OAK CLASS

AUTUMN TERM > 2018 -19

Ingoldisthorpe and our local area

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**PSHE:**

My community and me, Looking at the world around me and my environmental responsibility

* Jobs and businesses in the community
* How do different jobs and businesses effect the community – what do they offer?
* Thoughts about other lifestyles and choices

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**GEOGRAPHY AND HISTORY:**

* Physical geography of the locality
* Time in the village to study impact on the environment and the life around us
* Creating maps of services, populations, physical geography of the area, rivers, economy - Fieldwork in the village
* History of Ingoldisthorpe and Kings Lynn

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**DESIGN TECHNOLOGY:**

* Creating a new sign to display all that Ingoldisthorpe has to offer
* Using wood and sawing skills.
* Learning to sand and smooth their final object – editing and evaluating

**MUSIC:**

* Music composition/ improvisation
* Creating music from the environment and to show different areas of the village
* LP’s, Tapes, CD’s, MP3 – changes over time of music and recordings.

**ICT:**

* Espresso coding sessions
* E safety, cyber bullying and how to stay safe online
* Creation of graphs and charts using computers (link to maths)

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**SCIENCE:**

* To understand classification of organisms into different kingdoms and groups
* To learn about adaptation and evolution of different species to different environments
* To notice and separate animals by their similarities and differences.

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**MATHEMATICS:**

* Order and compare numbers up to 10 million inc negative numbers and decimals
* Rounding to 10, 100, 1000 and to nearest decimal and 1 decimal place
* Problem solving + - ÷ x (2 step problems)
* Addition and subtraction problems
* Roman numerals up to 1000 M
* Common factors, factors of pairs of numbers, prime numbers and multiples
* x and ÷ in and out of decimals up to 3 decimal places x10, 100, 1000
* Place value of each
* Area and perimeter and conversions
* Time 12/24 hour/ analogue/ digital recap

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**ENGLISH:**

* Recounts of our trip to Trues Yard
* Diary entries of our school holidays
* Writing stories including flashbacks to a different time – using our knowledge and our trips to help us
* Creating and performing poetry about the local area in a group and individually
* Newspaper articles about newly found relics from history found in the village
* SPAG objectives covering the 8 word classes, punctuation and VCOP editing

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**MODERN FOREIGN LANGUAGE:**

Revisions of year 4/ 5 French topics;

* Seasons and the weather
* Basic objects and numbers to 100
* Answering basic questions/ conversation